

- Part II.

Math methods for data analysis:

interpolation and approximation methods

II.2 Interpolation using Newton's formula

**Interpolation – a general term (concept)
of constructing new data points
within the range of a discrete set of known data points**

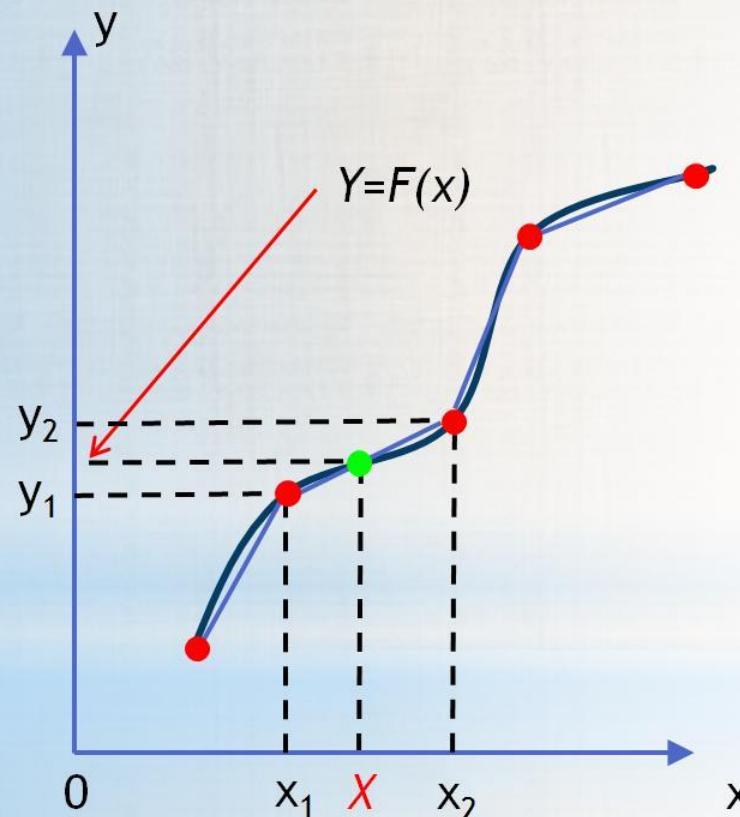
- **the given data points** are considered
to be exact nodes of the function to be constructed

**(unlike Interpolation), Approximation – a concept of finding
the best possible fit to the given data points,
which would allow to predict values
outside of the measured range
of a discrete set of known data points**

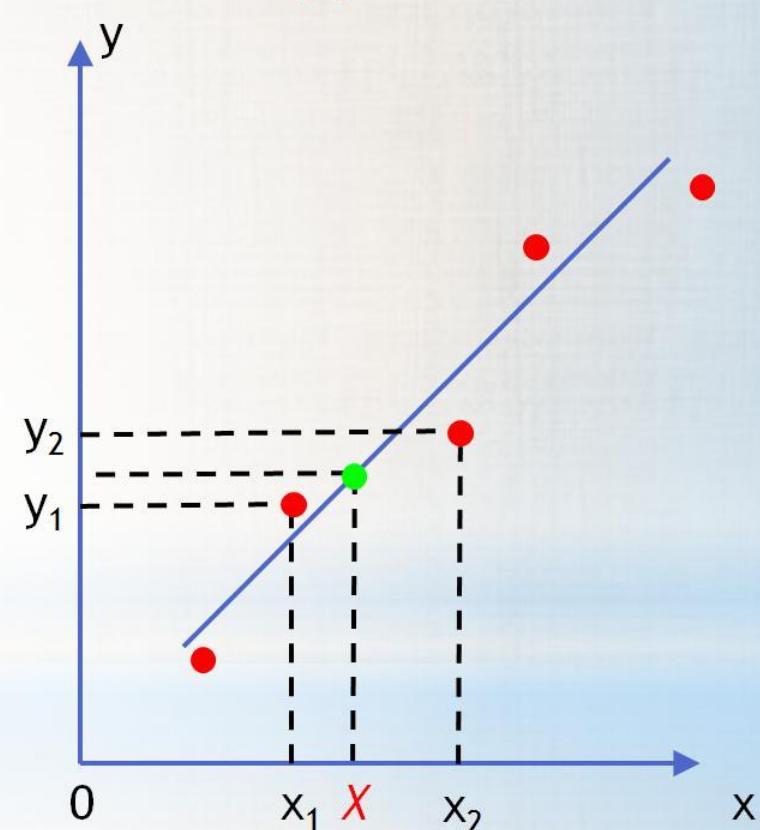
- **the given data points** are regarded as the approximate ones

x	x_0	x_1	x_2	...	x_n
$f(x)$	y_0	y_1	y_2	...	y_n

Interpolation



Approximation



Finite differences concept

x	x_0	x_1	x_2	\dots	x_n
$f(x)$	y_0	y_1	y_2	\dots	y_n



$$x_i = x_{i-1} + h$$

$$\Delta y_i = y_{i+1} - y_i$$

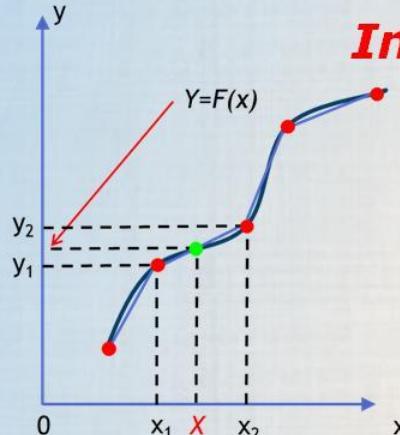
$$\Delta^2 y_i = \Delta y_{i+1} - \Delta y_i$$

$$\Delta^3 y_i = \Delta^2 y_{i+1} - \Delta^2 y_i$$

$$\Delta^k y_i = y_{i+k} - k y_{i+k-1} + \frac{k(k-1)}{2!} y_{i+k-2} - \dots + (-1)^k y_i$$

x	y	Δy	$\Delta^2 y$	$\Delta^3 y$	$\Delta^4 y$
$x[0]$	$y[0]$	$y[1]-y[0]$	$\Delta y[1]-\Delta y[0]$	$\Delta^2 y[1]-\Delta^2 y[0]$	$\Delta^3 y[1]-\Delta^3 y[0]$
$x[1]$	$y[1]$	$y[2]-y[1]$	$\Delta y[2]-\Delta y[1]$	$\Delta^2 y[2]-\Delta^2 y[1]$	
$x[2]$	$y[2]$	$y[3]-y[2]$	$\Delta y[3]-\Delta y[2]$		
$x[3]$	$y[3]$	$y[4]-y[3]$			
$x[4]$	$y[4]$				

Interpolation: Newton's 1st formula



X	x_0	x_1	x_2	...	x_n
$f(x)$	y_0	y_1	y_2	...	y_n

$$f(x) = F(x)$$

$$\left. \begin{array}{l} F(x_0) = y_0 \\ F(x_1) = y_1 \\ \dots \\ F(x_i) = y_i \\ \dots \\ F(x_n) = y_n \end{array} \right\}$$

$$x_i = x_{i-1} + h$$

$$(*) \quad F(x) \rightarrow P_n(x) = a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_1) + \dots + a_n(x-x_0)(x-x_1)\dots(x-x_{n-1})$$

$$x = x_0: y_0 = P_n(x_0) = a_0$$

$$x = x_1: y_1 = P_n(x_1) = a_0 + a_1(x_1-x_0)$$

$$x = x_2: y_2 = P_n(x_2) = a_0 + a_1(x_2-x_0) + a_2(x_2-x_0)(x_2-x_1)$$



$$a_1 = \frac{\Delta y_0}{h}$$

$$a_2 = \frac{\Delta^2 y_0}{2! h^2}$$

$$a_3 = \frac{\Delta^3 y_0}{3! h^3}$$

$$(**) \quad a_k = \frac{\Delta^k y_0}{k! h^k}$$

Interpolation: Newton's 1st formula

$$(**) \quad a_k = \frac{\Delta^k y_0}{k! h^k}$$

x	x ₀	x ₁	x ₂	...	x _n
f(x)	y ₀	y ₁	y ₂	...	y _n

$$x_i = x_{i-1} + h$$

$$(*) \quad F(x) \rightarrow P_n(x) = a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_1) + \dots + a_n(x-x_0)(x-x_1)\dots(x-x_{n-1})$$

(**) into (*):

$$P_n(x) = y_0 + \frac{\Delta^1 y_0}{h} (x - x_0) + \frac{\Delta^2 y_0}{2!h^2} (x - x_0)(x - x_1) + \dots + \frac{\Delta^n y_0}{n!h^n} (x - x_0)(x - x_1)\dots(x - x_{n-1})$$

Let $\frac{x - x_0}{h} = t$



So called ("aka") interpolation forward

$$P_n(x) = P_n(x_0 + th) = y_0 + t\Delta^1 y_0 + \frac{\Delta^2 y_0}{2!} t(t-1) + \dots + \frac{\Delta^n y_0}{n!} t(t-1)(t-2)\dots(t-n+1)$$

@ Home:

1) compare Lagrange and Newton formulas: Ex. 1:

x	-2	0	2
f(x)	3	0	2

2) interpolation backward (2nd Newton formula)

3) what one can do if the nodes are not equally distributed?

Using for numerical differentiation

x	x_0	x_1	x_2	...	x_n
$f(x)$	y_0	y_1	y_2	...	y_n

$$f'(x) \approx P'_n(x)$$

for any node:

$$f'(x_0) = \frac{1}{h} \left(\Delta y_0 - \frac{\Delta^2 y_0}{2} + \frac{\Delta^3 y_0}{3} - \frac{\Delta^4 y_0}{4} + \frac{\Delta^5 y_0}{5} - \dots \right)$$

Ex. 1: $y = \sqrt{x}$

x	y	Δy	$\Delta^2 y$	$\Delta^3 y$	$\Delta^4 y$
32	5.657	0.088	-0.001	0.000	0.000
33	5.745	0.086	-0.001	0.000	
34	5.831	0.085	-0.001		
35	5.916	0.084			
36	6				

Numerical differentiation

Ex. 2: $y = x^3 - 2\sqrt{x}$

Ex. 3: $y = x^3 - \frac{x^4 - 3x^2 - 7}{x^3 + 25}$

Ex. 4: $y = x^2 - \sqrt{x} \cdot \sin(x)$

Ex. 5: $y = x^2 - (\sqrt{x} \cdot \sin(x))^x$